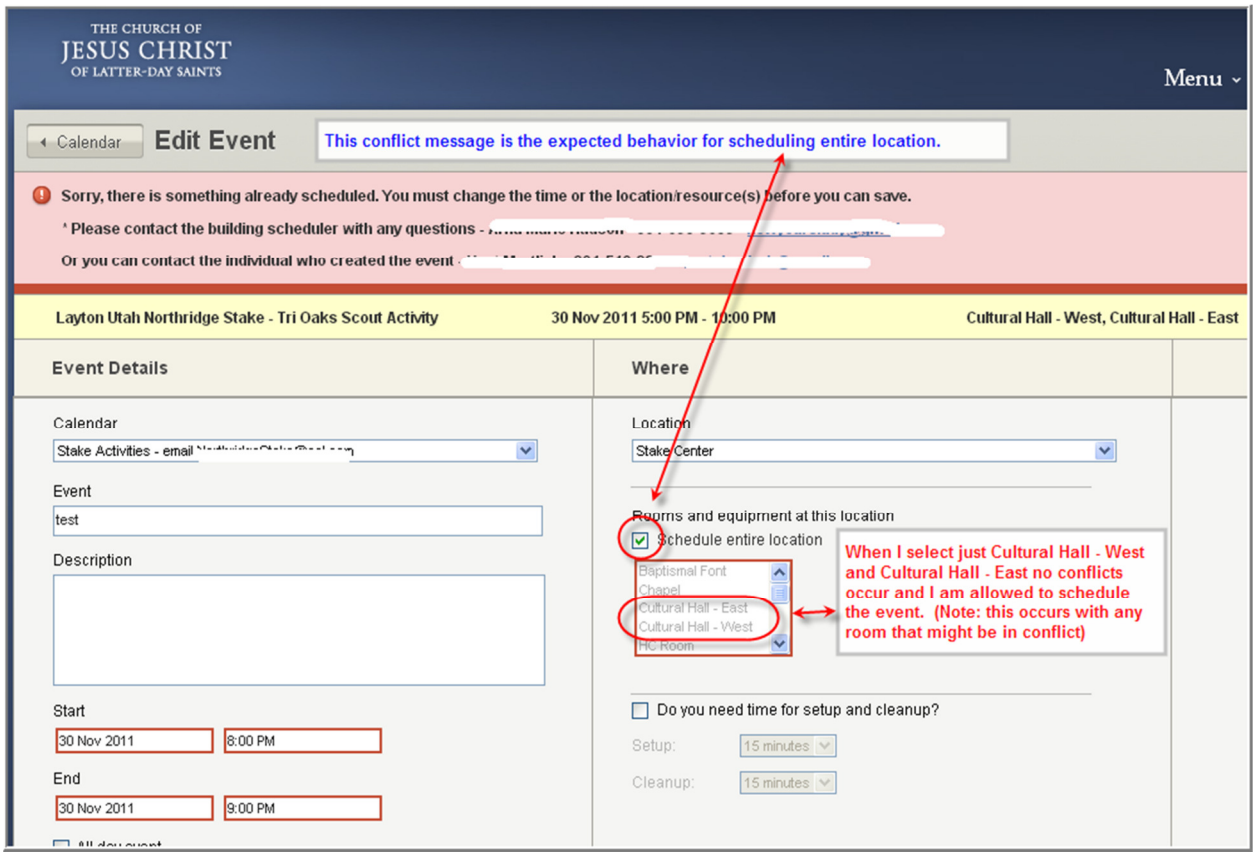
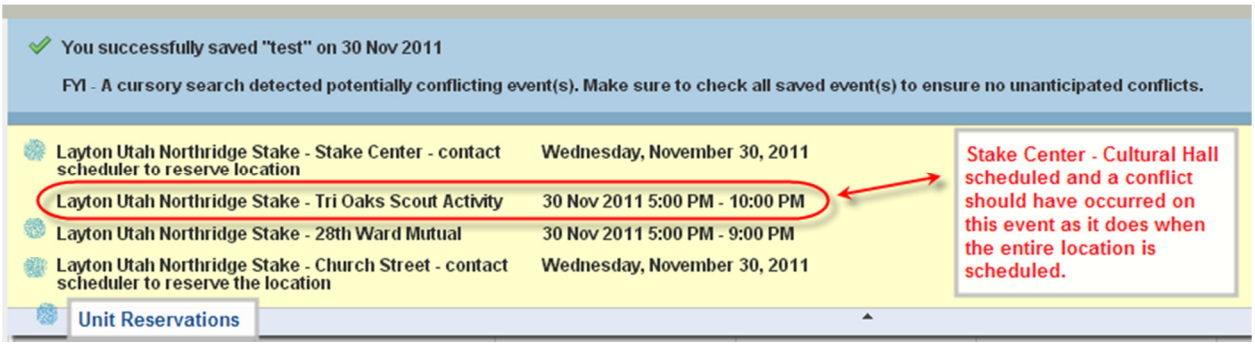
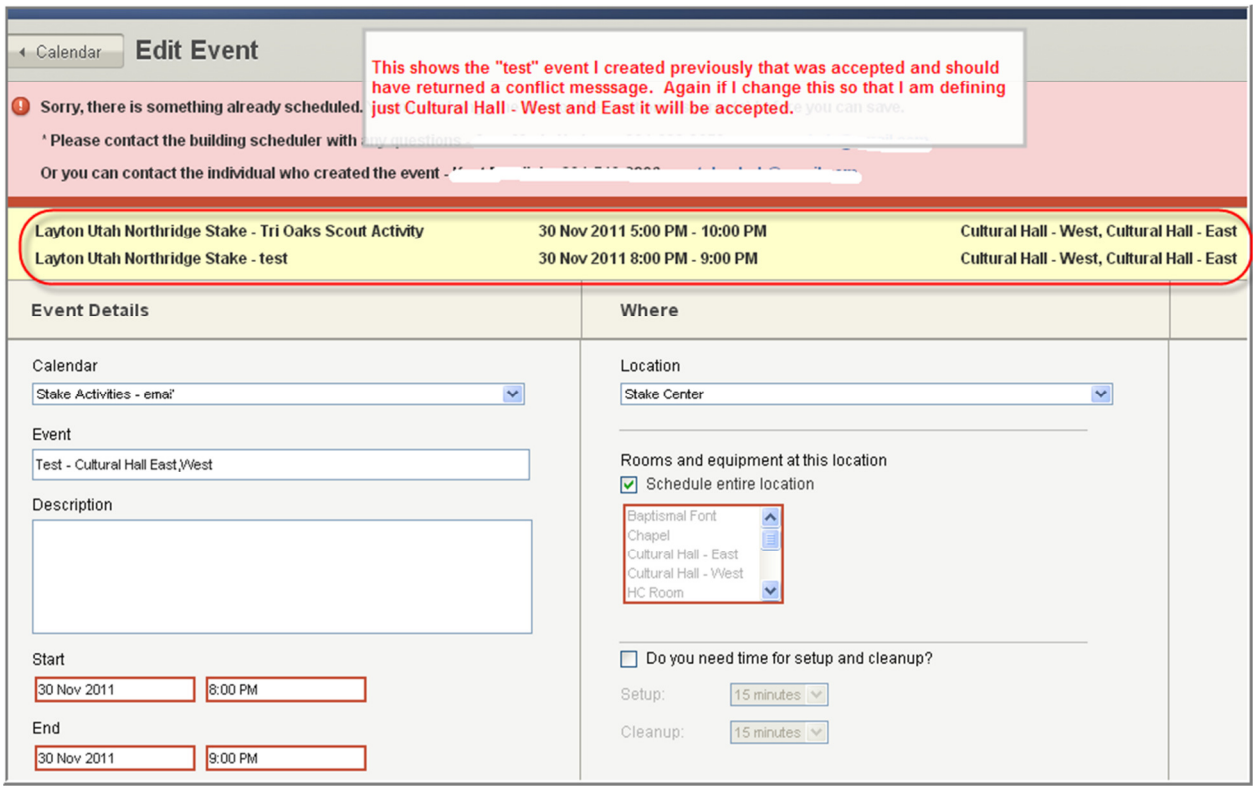
PASSED: Entire location selected: Conflict found

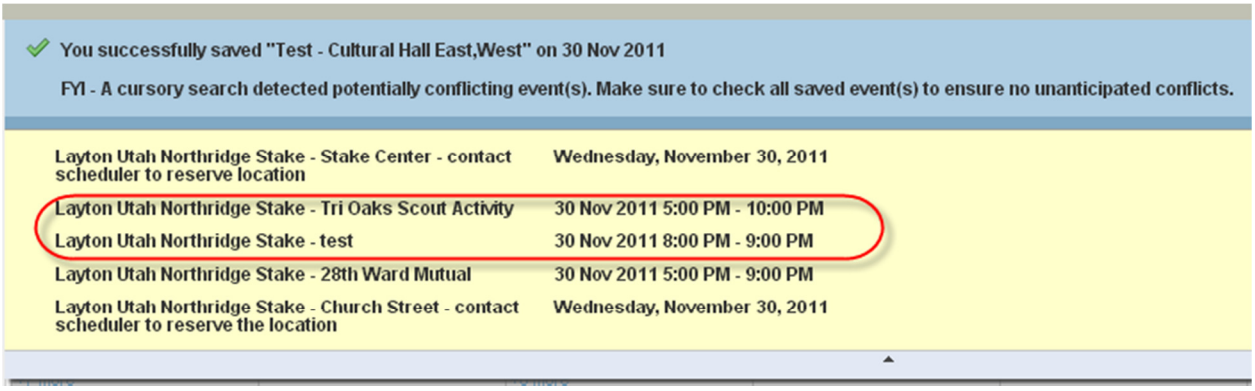


FAILED: Only Cultural Hall West and Cultural East selected but a conflict still should have been defined

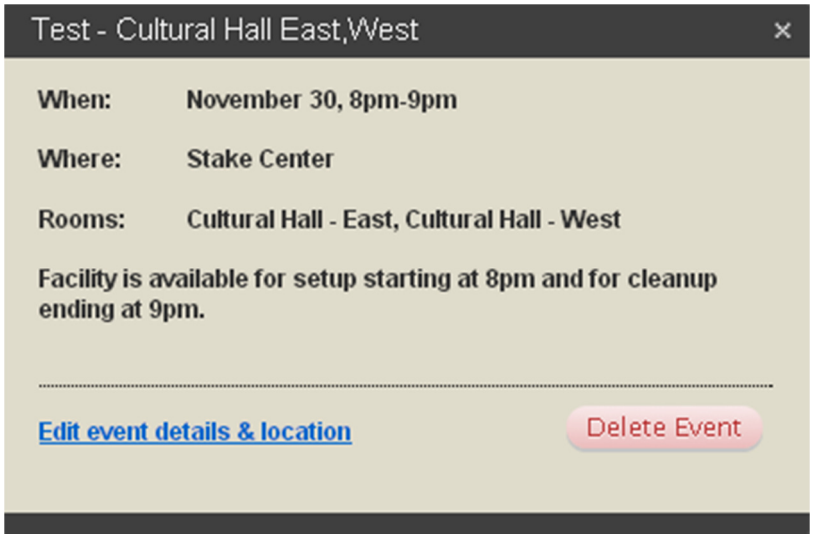


Third Event created by a different member.





- Changed room to Chapel and the event saved as it should
- Edited event by changing room to Cultural Hall – West & East
- Clicked on Update Event
    - Screen refreshed, no error message, but the Event Detail window returned and will not close when clicking on Update Event.
- Clicked Cancel to close the window
- Clicked on the event from the Calendar to view pop-up and see that the rooms did save. Not what I had expected because I clicked on Cancel.



Layton Utah Northridge Stake - Tri Oaks Scout Activity	30 Nov 2011 5:00 PM - 10:00 PM	Cultural Hall - West, Cultural Hall - East
Layton Utah Northridge Stake - test	30 Nov 2011 8:00 PM - 9:00 PM	Cultural Hall - West, Cultural Hall - East
Layton Utah Northridge Stake - Test - Cultural Hall East,West	30 Nov 2011 8:00 PM - 9:00 PM	Cultural Hall - West, Cultural Hall - East

Final test – I changed the Reservation from “Layton Utah Northridge Stake” to “Blocked - …”
PASSED – conflicts reported when selecting individual rooms as well as the entire location.

Problem is when the stake is defined as the unit reserving the location.